

## **Rides & Attractions Intensity Guide**

Ride/Attraction	Intensity
Astroliner	Low
Balloon Chase	Medium
Bumper Cars	Medium
Choo Choo Charlie	Low
Dino Dig	Low
Double Splash Flume	High
Dragon's Lair	Medium
Duke's Dozers	Low
Duke's Lagoon Water Play Area (3 Areas)	Low - Medium
Flying Trapeze	High
Frog Hopper	Low
Fun Slide	Low
Gondola Cruise	Medium
Joust Family Coaster	Medium
Kingdom Coaster	High
Kite Flight	Medium
Leapin' Frogs	Low
Merlin's Mayhem	High
Merry-Go-Round	Low
Monorail	Low
Off Road Rally	Low
Panda Party	Low
Pipeline Plunge	High
Pit Stop	Low
Prehistoric Path	Low
Sky Fighter	Low
Sky Ride	High
Space Shuttle	Medium
Sunoco Turnpike	Medium
Turtle Whirl	Medium
Twister	Medium
VR Voyager	High
Wiggle Racers	Low
Wonderland Special	Low
Wonder House	Medium
Wonder Whip	Medium

1-Ride Speed

**2**-Ride Height

3-Stimulation of Riders

4-Restraint Style/Type

**5**-Ride Motion

**6**-Hazards within Ride Perimeter (water, elevation, etc)

**Low** = Meets 2 or less

Moderate = Meets 3 to 4

Thrilling = Meets 5 or 6

= High

= Medium

= Low